



Metric Title: Build Status

Metric Definition:

Build status will typically be displayed in a single .html page. All builds (successful or failed) will be uniquely identifiable and traceable to appropriate source control repository locations. Build status will be indicated through four colours.

BLACK - Build failed catastrophically, typically due to some infrastructure or system issue (e.g. machine or network issues). Such a failure is not normally associated with a change in the source code.

RED - Build completed despite serious failures. Typically would not have been able to boot an emulator or build a ROM. Only likely to be of use to investigate the build issues.

AMBER - Build has errors in one or more packages but most packages were probably ok. Typically emulator and/or ROM has been built and passed at least some of the smoke tests. May be of use to developers but proceed with caution and check the build report.

GREEN - Build OK. Build will have passed basic smoke test. May have some warnings or errors but not expected to impact the functional or integrity of the platform.



A short summary on the proposed solution



- Description of the tools used, reference to relevant languages,
- required scope for modifying @runtime, eg., to be able to filter on package / product

< WIP >



Dependencies:

Details of any dependencies like infrastructure needed, access permissions to be provided etc.,

< WIP >

Proposed Implementation:

Draft version of source code, sql queries or scripts etc., may be attached

< WIP >

